

BENJAMIN FILLER

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EDUCATION

The University of Michigan-Dearborn

Bachelor of Arts — Journalism & Media Production | Minor: Game Studies & Design

Dearborn, MI
Graduation: May 2026

EXPERIENCE

The University of Michigan-Dearborn — Inclusive Storytelling Hub

Production Assistant | Aug. 2025 – Present

Streamlining team-based media production and inclusive oral history projects.

Dearborn, MI

Oakland Community College

Supplemental Instructor | Jan. 2024 – Present

Engaging and mentoring students in cinematic arts and digital video production.

Farmington Hills, MI

Amigo & Amigo

Production Assistant | Oct. 2019 – Present

Coordinating with international artist teams, businesses, and public offices to ensure successful deployment of large-scale transmedia public art installations.

Sydney, AU

PROJECTS

R3D3CH0 (2025)

Interactive story map for browser-based desktop and mobile UX/UI.

The Fedora Diaries (2025)

Set, soundscape, and software for transmedia escape room.

The Illustrious Clyde Cup

Writer, Director, Editor

Greater Farmington Film Festival (2024)

Birding With Brian

Writer, Director, Editor

Award: Best Editing — OCC Student Film Festival (2024) | Featured: Planet 9 Film Festival (2024), Wolf Tree Film Festival (2025), Athens Film Festival (2025)

VOLUNTEER

Media Specialist — Troy Community Initiatives (2023)

SKILLS

Technical:

Camera operation, video editing, photo editing, visual design, sound design, graphic design, digital illustration, web development, software development

Storytelling:

Writing & editing, narrative systems development, scriptwriting, storyboarding

Tools:

Adobe Creative Suite, Final Cut Pro, DaVinci Resolve, Reason, Audacity, Logic, ArcGIS Pro, Figma, Microsoft Office & VSCode, HTML, JS, TS, CSS, Python

Collaboration:

Leadership & communication, teamwork in fast-paced environments, critical & creative thinking, intellectual property knowledge